



# Multi-robot task assignment for serving people quarantined in multiple hotels during COVID-19 pandemic

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**Background:** Efficiently combating with the coronavirus disease 2019 (COVID-19) has been challenging for medics, police and other service providers. To reduce human interaction, multi-robot systems are promising for performing various missions such as disinfection, monitoring, temperature measurement and delivering goods to people quarantined in prescribed homes and hotels. This paper studies the task assignment problem for multiple dispersed homogeneous robots to visit a set of prescribed hotels to perform tasks such as body temperature assessment or oropharyngeal swabs for people quarantined in the hotels while trying to minimize the robots' total operation time. Each robot can move to multiple hotels sequentially within its limited maximum operation time to provide the service.

**Methods:** The task assignment problem generalizes the multiple traveling salesman problem, which is an NP-hard problem. The main contributions of the paper are twofold: (I) a lower bound on the robots' total operation time to serve all the people has been found based on graph theory, which can be used to approximately evaluate the optimality of an assignment solution; (II) several efficient marginal-cost-based task assignment algorithms are designed to assign the hotel-serving tasks to the robots.

**Results:** In the Monte Carlo simulations where different numbers of robots need to serve the people quarantined in 30 and 90 hotels, the designed task assignment algorithms can quickly (around 30 ms) calculate near-optimal assignment solutions (within 1.15 times of the optimal value).

**Conclusions:** Numerical simulations show that the algorithms can lead to solutions that are close to the optimal compared with the competitive genetic algorithm and greedy algorithm.

**Keywords:** Multi-robot systems; coronavirus disease 2019 (COVID-19); task assignment; marginal cost; lower bound

Submitted Aug 11, 2022. Accepted for publication Jan 11, 2023. Published online Feb 13, 2023.

doi: 10.21037/qims-22-842

View this article at: <https://dx.doi.org/10.21037/qims-22-842>

## Introduction

The outbreak of the coronavirus disease 2019 (COVID-19) is a massive threat to global health, and has also posed critical challenges to other aspects of our lives such as

tourism, transportation, and the industrial supply chain (1,2). To reduce the spread of the virus, minimizing interpersonal contact is a key strategy, which is widely adopted by many nations nowadays (3). Here, robots have great



**Figure 1** The robot offered by Cityeasy Technology can move around schools, hotels and airports for automatic body temperature measurement (4).

potential for disinfection, delivering medications and food, and reconnaissance (e.g., body temperature measurement as shown in *Figure 1* and oropharyngeal swabs) (5). Some studies have investigated the deployment of multiple robots for the combat with the COVID-19 (6-8). In (6), the task assignment for patient-carrying robots to transfer patients to a COVID-19 hall and the task assignment for service-providing robots to deliver medicines and food to the patients on time are studied based on the Q-learning approach. Blockchain technology has been investigated for controlling and managing multi-drone collaboration for transporting goods and medical supplies to quarantine areas experiencing an epidemic outbreak (7,8). For most of the discussed scenarios, the deployed multiple robots need to efficiently visit a set of target locations to perform some missions such as disinfection, delivering medications, and temperature measurement for the people in quarantine areas. This is the typical multi-robot multi-target visiting task assignment problem, which has attracted increasing attention due to its wide applications in logistics, terrain mapping, and environmental monitoring (9).

The task assignment problem for a team of vehicles to visit a set of target locations while trying to minimize the robots' total travel time (10,11) or distance (12,13) is a variant of the vehicle routing problem (VRP) (14). For the VRP, a fleet of vehicles with limited capacity must deliver goods from one or more depots to a group of customers, which is an NP-hard problem (14). This implies that an extremely long computational running time is generally required to obtain the optimal solution as the numbers of vehicles and customers grow. Consequently, many heuristic task assignment algorithms have been designed to solve the VRP (15-18). For the green VRP, a memetic algorithm was

proposed in (18), where a TSP route is first computed to encode the solution. When the travel cost matrix, storing the travel cost for a robot to move between each two target locations, respects the triangular inequality as well as being symmetric, the algorithm designed in (19) guarantees that the robots' total travel cost to visit a group of target locations is at most twice the optimal value.

Some multi-robot task assignment problems have been shown to be NP-hard (9,20), where heuristic algorithms are usually designed to calculate near-optimal solutions. In (21), a consensus-based bundle algorithm was constructed for task assignment of multiple robots that communicate over connected networks. An iterated local search algorithm with adaptive neighborhood selection was proposed for the pickup and delivery problem with time windows in (22). In (23), a genetic algorithm was constructed for unmanned aerial vehicles (UAVs) to visit multiple target locations while respecting the priority for visiting each target location and the vehicles' capacity constraint. Monotonic algorithms were proposed in (10) to minimize the time when all the target locations are occupied by robots within a limited communication range. Later on, to minimize robots' total travel distance until all target locations are occupied, decentralized algorithms were proposed in (12). However, in (10) and (12), the robots' number is equal to the targets' number, where a robot stops moving upon reaching its assigned target location. In (11), several dynamic task assignment algorithms were proposed for multiple vehicles to visit a group of target locations, where some target locations are dynamically generated during the vehicles' movement. Integrated with Dubins car model, a genetic algorithm was designed for multi-UAV task assignment respecting the vehicles' limited turning radius (24). However, most of the discussed task assignment algorithms have been developed assuming that the robots can continue performing the target-visiting tasks, which doesn't consider the robots' limited operation time.

In (25), a decentralized pandemic alerting framework has been designed to provide collaborative and intelligent solutions for digital twins based on blockchain, which has the potential ability to guarantee decentralized data storage and scalable peer-to-peer communication for smart healthcare in the fight against COVID-19. To estimate the risk level and the multifold mortality rate of COVID-19 in diabetic patients, a COVID-19 risk prediction model has been proposed in (26) for diabetic patients based on a fuzzy inference system and machine learning approaches. To deal with fake news during the COVID-19 epidemic,

a hybrid deep learning model that integrates long short-term memory and a convolutional neural network has been constructed in (27). Experimental results show that the model outperforms six other machine learning models and two deep learning models. In (28), a concrete ledger-based collaborative digital twins framework that focuses on distributed consensus algorithms and real-time operational data analytics has been designed.

This paper investigates the task assignment problem for a fleet of dispersed robots to visit a set of prescribed hotels for temperature checks or oropharyngeal swabs for the people who have been quarantined in the hotels while trying to minimize the robots' total operation time. The task assignment problem is first formulated as an optimization problem, and then several marginal cost based algorithms are designed. Our main contributions are as follows: firstly, a lower bound on the robots' total operation time to serve all the people is constructed, which can be used to approximately evaluate the performance of the designed algorithms in relation to the optimal solutions. Second, several marginal cost-based algorithms are proposed. Simulation and experimental results show that these algorithms have better performance than the popular genetic algorithm.

**Methods**

**Problem formulation**

A fleet of  $m$  dispersed homogeneous robots needs to visit a set of  $n$  prescribed hotels for temperature assessment or oropharyngeal swabs for the people quarantined in the hotels while minimizing the robots' total operation time. When a robot is used to check body temperature or take oropharyngeal swabs for each person, it is assumed that the same amount of average time is needed for each person. Each robot can visit multiple hotels sequentially within its limited operation time, and each hotel requires only one robot to provide the service. We assume that the robots move at a constant speed and their number and maximum operation time are sufficient to serve the people quarantined in all the hotels.

The  $n$  prescribed hotels for quarantine are indexed with  $1, \dots, n$ , and let  $\mathcal{T} = \{1, \dots, n\}$  be the set of these indices. Let  $c_i$  be the number of the persons quarantined in hotel  $i$  for each  $i \in \mathcal{T}$ . It is assumed that a fixed average operation time  $o_t$  is needed by a robot for body temperature assessment or oropharyngeal swabs for each person. Then, the total time that a robot needs to serve the  $c_i$  people quarantined in hotel  $i$  is  $c_i o_t$ . We use  $\mathcal{R} = \{1, \dots, m\}$  to denote the indices of the  $m$  robots, and use

$\mathcal{A} = \{n+1, \dots, n+m\}$  to contain the indices of the  $v$  robots' initial locations. Let the constant variable  $v$  be the robots' moving speed when moving between different hotels, and use  $L$  as the maximum operation time of each robot.

Let  $t(i, j)$  denote the time for a robot to travel from  $i$  to  $j$  for each pair of distinct  $i, j \in \mathcal{I}, \mathcal{I} = \mathcal{T} \cup \mathcal{A}$ , which is in proportion to the Euclidean distance  $d(i, j)$  between  $i$  and  $j$  under the constant  $v$ , i.e.,  $t(i, j) = d(i, j)/v$ . Obviously for each  $i \in \mathcal{I}, t(i, i) = 0$ . Then, given the robots' maximum operation time  $L$ , the robots' number  $m$  is set at least

$$\left\lceil \frac{1}{L} \left( n t_{\max} + \sum_{i \in \mathcal{T}} c_i o_t \right) \right\rceil \tag{1}$$

where  $t_{\max} = \max_{i \in \mathcal{A}, j \in \mathcal{T}} t(i, j)$ , and the ceiling function  $[a]$  leads to the smallest integer greater than or equal to a positive number  $a$ . To enable that each robot is viable to serve all of the people quarantined in each hotel, the maximum operation time of each robot should satisfy  $L > t_{\max} + o_t \max_{i \in \mathcal{T}} c_i$ .

Let the decision variable  $x_{ijk} : \mathcal{I} \times \mathcal{I} \times \mathcal{R} \rightarrow \{0, 1\}$  equal one if and only if it is planned that robot  $k$  moves directly from location  $i$  to a distinct location  $j$ . Thus,  $x_{iik} = 0$  for each  $i \in \mathcal{T}$  and  $k \in \mathcal{R}$ . The task-assignment mapping  $y_{ik} : \mathcal{T} \times \mathcal{R} \rightarrow \{0, 1\}$  is one if and only if all the people quarantined in hotel  $i$  will be served by robot  $k$ . Let robot  $k$ 's remaining operation time be  $r_{ki}$  after serving all the people quarantined in hotel  $i \in \mathcal{T}$ , which is initially set as  $r_{ki} = L$ . Then, the objective of minimizing the robots' total operation time to serve all the people quarantined in the  $n$  hotels is to minimize

$$f = \sum_{i, j \in \mathcal{I}, k \in \mathcal{R}} t_{ij} x_{ijk} + \sum_{i \in \mathcal{T}} c_i o_t \tag{2}$$

subject to

$$\sum_{i \in \mathcal{I}} x_{ijk} = y_{jk}, \quad \forall j \in \mathcal{T}, \forall k \in \mathcal{R} \tag{3}$$

$$\sum_{k \in \mathcal{R}} y_{ik} = 1, \quad \forall i \in \mathcal{T} \tag{4}$$

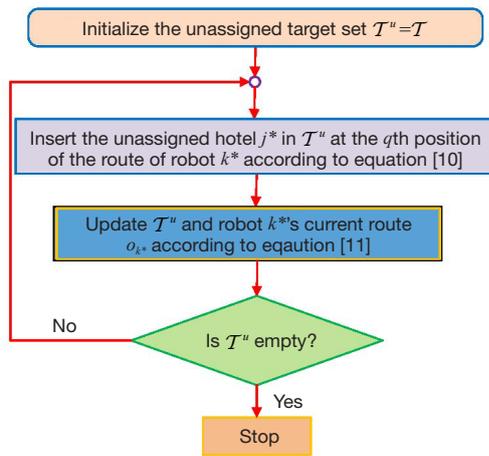
$$(r_{ki} - r_{kj} - c_j o_t - t(i, j)) x_{ijk} = 0, \quad \forall i, j \in \mathcal{T}, \forall k \in \mathcal{R} \tag{5}$$

$$0 \leq r_{kj}, \quad \forall j \in \mathcal{T}, \forall k \in \mathcal{R} \tag{6}$$

$$\sum_{i, j \in \mathcal{I}} t_{ij} x_{ijk} + \sum_{i \in \mathcal{T}} y_{ik} c_i o_t \leq L, \quad \forall k \in \mathcal{R} \tag{7}$$

$$\sum_{i=n+k, j \in \mathcal{T}, k \in \mathcal{R}} x_{ijk} \leq m \tag{8}$$

$$x_{ljk}, y_{ik} \in \{0, 1\}, \quad \forall l, j \in \mathcal{I}, k \in \mathcal{R}, \forall i \in \mathcal{T} \tag{9}$$



**Figure 2** The flowchart of TSTMCA. TSTMCA, total serving time based marginal cost algorithm.

Constraint Eq. [3] guarantees that the people quarantined in hotel  $j$  will be served by robot  $k$  if it is planned that robot  $k$  will move to the hotel location  $i$ ; Eq. [4] requires that the people quarantined in each hotel  $i$  will be served by one and only one robot; Eqs. [5] and [6] illustrate the remaining operation time of each robot after successively serving the people quarantined in two hotels  $i$  and  $j$ ; Eq. [7] guarantees that the maximum operation time of each robot is satisfied; Eq. [8] implies that at most  $m$  robots can be used for the task assignment; and Eq. [9] ensures that the decision variables  $x_{ijk}$  and  $y_{ik}$  are binary variables.

Remark 1: the task assignment problem Eq. [2] is a variant of the open multiple traveling salesman problem (OMTSP) (29), which is known to be NP-hard (20).

**Task assignment algorithms**

It is generally costly to solve Eq. [2] optimally due to the problem’s NP-hardness. Then, it is natural to design heuristic algorithms to find sub-optimal solutions quickly. In this section, several marginal-cost-based task assignment algorithms are designed to assign the hotel-serving tasks to the multiple robots.

**Total serving time based marginal cost algorithm**

Inspired by the marginal-cost-based clustering strategy designed in (30), this section first introduces a total serving time based marginal cost algorithm (TSTMCA), which

assigns the hotel-serving tasks to the robots based on the sum of the time incurred for each robot to visit each hotel and the time for serving the people quarantined in the hotel.

Let  $\mathcal{T}_k$  contain the indices of those hotels that have already been assigned to robot  $k$  to serve and let  $\mathcal{T}^u$  contain the indices of those unassigned hotels, which is initialized as  $\mathcal{T}$ . We use  $o_k$  be the route containing the ordered hotels already assigned to robot  $k$  to serve, which is initialized as the index of  $k$ ’s initial location  $\{n + k\}$ .

Then, the first hotel  $j^*$  in the current  $\mathcal{T}^u$  to be assigned, its assigned robot  $k^*$  and the serving sequence  $q^*$  are determined by the TSTMCA as

$$\begin{aligned}
 (k^*, j^*, q^*) &= \arg \min_{k \in \mathcal{R}, j \in \mathcal{T}^u, q \leq |o_k| + 1, t(o_k \oplus_q j) \leq L} t(o_k \oplus_q j) \\
 &= \arg \min_{k \in \mathcal{R}, j \in \mathcal{T}^u, q \leq |o_k| + 1, t(o_k \oplus_q j) \leq L} \{t(o_k \oplus_q j) - t(o_k)\}
 \end{aligned}
 \tag{10}$$

where the operation  $o_k \oplus_q j$  inserts the index of hotel  $j$  at the  $q$ th position of robot  $k$ ’s route  $o_k$ , and  $t(o_k)$  is the sum of the time for robot  $k$  to visit all the hotels in  $o_k$  and the time spent on serving the people quarantined in the hotels. We will insert hotel  $j$  at the end of  $o_k$  if  $q = |o_k| + 1$ . For each potential operation  $o_k \oplus_q j$  of inserting hotel  $j$  into the  $q$ th position of robot  $k$ ’s current route  $o_k$ , the robot’s total operation time needs to be checked to guarantee  $t(o_k \oplus_q j) \leq L$ .

Then, the unassigned hotel set  $\mathcal{T}^u$  and robot  $k^*$ ’s current route  $o_{k^*}$  are updated respectively as

$$\mathcal{T}^u = \mathcal{T}^u \setminus \{j^*\}, \quad o_{k^*} = o_{k^*} \oplus_{q^*} j^*
 \tag{11}$$

The inserting and updating procedures Eqs. [10] and [11] continue until all the hotels in  $\mathcal{T}^u$  are assigned to the robots. The flowchart of TSTMCA is shown in Figure 2.

**Travel time based marginal cost algorithm**

For the objective function Eq. [2], the second term of the robots’ total operation time is the time to serve all the people quarantined in the  $n$  hotels, which is actually a fixed term as long as all of the people are served. As a result, in this section, we present the travel time based marginal cost algorithm (TTMCA), which assigns the hotel-serving tasks to the robots based on the travel time incurred for each robot to visit each newly-inserted hotel.

Let  $\mathcal{T}_k$ ,  $\mathcal{T}^u$  and  $o_k$  be the same as those defined for TSTMCA in the above section. Then, the first hotel  $j^*$  in the current set  $\mathcal{T}^u$  to be assigned, its assigned robot  $k^*$  and the serving sequence  $q^*$  are chosen by the TTMCA as

$$\begin{aligned}
 (k^*, j^*, q^*) &= \arg \min_{k \in \mathcal{R}, j \in \mathcal{T}^u, q \leq |o_k|+1, t(o_k \oplus_q j) \leq L} t'(o_k \oplus_q j) \\
 &= \arg \min_{k \in \mathcal{R}, j \in \mathcal{T}^u, q \leq |o_k|+1, t(o_k \oplus_q j) \leq L} \{t'(o_k \oplus_q j) - t'(o_k)\}
 \end{aligned}
 \tag{12}$$

where  $t'(o_k)$  is the total travel time for robot  $k$  to visit all the hotels in  $o_k$ . For each potential operation  $o_k \oplus_q j$  of inserting hotel  $j$  into the  $q$ th position of robot  $k$ 's current route  $o_k$ , the robot's total operation time needs to be checked to guarantee  $t(o_k \oplus_q j) \leq L$  as TSTMCA. Then, Eq. [11] is used to update  $\mathcal{T}^u$  and  $o_{k^*}$ . Afterwards, the inserting and updating procedures Eqs. [12] and [11] continue until all the hotels in  $\mathcal{T}^u$  are assigned to the robots. In *Figure 2*, inserting the unassigned hotel  $j^*$  in  $\mathcal{T}^u$  at the  $q^*$  th position of robot  $k^*$  according to Eq. [12] leads to the flowchart of TTMCA.

**Improvement strategies**

After achieving an initial solution with the marginal cost based algorithms, two improvement strategies are designed to refine the current solution in this section based on the concept of Large Neighbourhood Search (31). The two strategies continuously remove one assigned task from a current solution and reassign this task if a better solution is found, which are called 1-opt improvement strategies.

As the time for a robot to serve the people quarantined in each hotel is a fixed term, removing a hotel-serving task from the current solution and then reassigning this task does not affect the amount of time for a robot to serve the people quarantined in the hotel. As a result, the 1-opt improvement strategies use the TTMCA Eq. [12] to reassign each removed task. Removing one assigned task and reassigning the task can be done sequentially or at the same time. We propose a decoupled 1-opt strategy and a coupled 1-opt strategy based on Eq. [12].

**Decoupled 1-opt strategy**

This section introduces the decoupled 1-opt strategy, which first removes a hotel-serving task from a current solution and then reassigns the hotel-serving task to the robots based on Eq. [12].

Let  $o_k$  be the route containing the ordered hotels already assigned to robot  $k$  to serve in the current solution, and  $t'(o_k)$  be the total travel time for robot  $k$  to visit all the hotels in  $o_k$  as Eq. [12]. Let  $\mathcal{T}_k$  contain the indices of the hotels assigned to robot  $k$  in the current solution, which can be achieved based on  $o_k$ . Then, the decoupled 1-opt strategy first calculates the potential maximum travel time that can be saved by removing the hotel-visiting task  $j^*$  from the current route of robot  $k^*$  as

$$(k^*, j^*) = \arg \max_{k \in \mathcal{R}, j \in \mathcal{T}_k} \{t'(o_k) - t'(o_k \ominus j)\}
 \tag{13}$$

where the operator  $o_k \ominus j$  removes the hotel-visiting task  $j$  from robot  $k$ 's current route  $o_k$ . The removing operation Eq. [13] will save a total travel time as

$$t_s = t'(o_{k^*}) - t'(o_{k^*} \ominus j^*)
 \tag{14}$$

Then, a trial operation is performed to reassign  $j^*$  to robot  $k_1^*$  with the serving sequence  $q^*$  as

$$(k_1^*, q^*) = \arg \min_{k_1 \in \mathcal{R}, q \leq |o_{k_1}|+1, t(o_{k_1} \oplus_q j^*) \leq L} \{t'(o_{k_1} \oplus_q j^*) - t'(o_{k_1})\}
 \tag{15}$$

The potential reassigning operation Eq. [15] will incur a total travel time cost as

$$t_c = t'(o_{k_1^*} \oplus_{q^*} j^*) - t'(o_{k_1^*})
 \tag{16}$$

Then, the removing operation Eq. [13] and the reassigning operation Eq. [15] for reassigning hotel  $j^*$  will be indeed performed if the saved total travel time  $t_s$  is greater than the incurred total travel time cost  $t_c$ , i.e.  $t_s > t_c$ . It doesn't stop until no more travel time can be saved by removing and reassigning tasks as Eqs. [13] and [15]. The decoupled 1-opt strategy improves the robots' routes resulted from Eq. [12], which leads to the decoupled task assignment algorithm TTMCA(d) by integrating TTMCA with the decoupled 1-opt strategy. The flowchart of TTMCA(d) is shown in *Figure 3*.

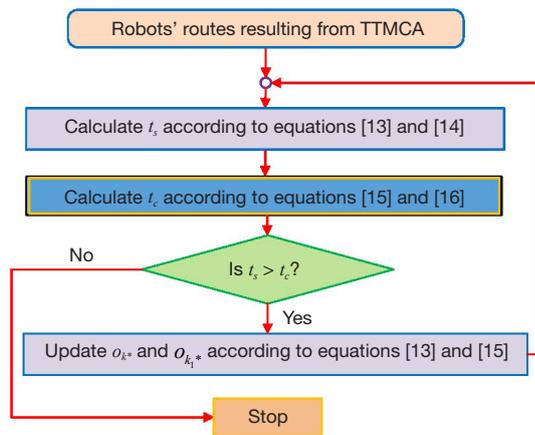
**Coupled 1-opt strategy**

The coupled 1-opt strategy simultaneously performs the task removing and reassigning operations to check whether reassigning a hotel-visiting task can save some travel costs. At each improvement iteration, the coupled 1-opt strategy removes a hotel-visiting task  $j^*$  from the current route of robot  $k^*$ , and reassigns  $j^*$  to robot  $k_1^*$  with the serving sequence  $q^*$  to save the maximum travel time as

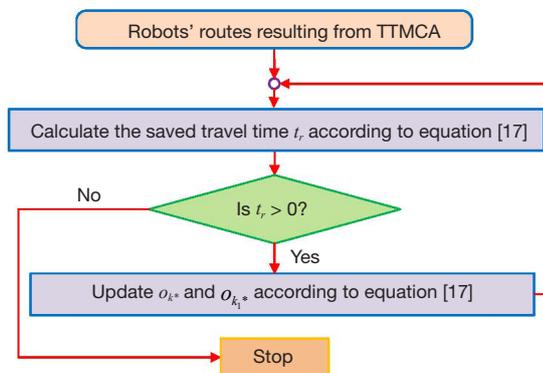
$$\begin{aligned}
 (k_1^*, q^*, k^*, j^*) &= \arg \max_{\substack{k, k_1 \in \mathcal{R}, j \in \mathcal{T}_k, \\ q \leq |o_k|+1, t(o_k \oplus_q j) \leq L}} \{t'(o_k) - t'(o_k \ominus j) \\
 &\quad - (t'(o_{k_1} \oplus_q j) - t'(o_{k_1}))\}
 \end{aligned}
 \tag{17}$$

when the saved travel time  $t_r = (t'(o_{k^*}) - t'(o_{k^*} \ominus j^*)) - (t'(o_{k_1^*} \oplus_{q^*} j^*) - t'(o_{k_1^*}))$  is positive. The task removing and reassigning operation Eq. [17] goes on until there is no way to save more travel time on the trip.

The coupled 1-opt strategy improves the robots' routes resulted from Eq. [12], which leads to the coupled task assignment algorithm TTMCA(c) by integrating



**Figure 3** The flowchart of TTMCA(d). TTMCA, travel time based marginal cost algorithm; TTMCA(d), algorithm integrating the travel time based marginal cost algorithm TTMCA with the decoupled 1-opt strategy.



**Figure 4** The flowchart of TTMCA(c). TTMCA, travel time based marginal cost algorithm; TTMCA(c), algorithm integrating the travel time based marginal cost algorithm TTMCA with the coupled 1-opt strategy.

TTMCA with the coupled 1-opt strategy. The flowchart of TTMCA(c) is shown in *Figure 4*.

**Lower bound on the optimal solution**

As the optimal solution to Eq. [2] is typically unknown, it is needed to investigate how to evaluate the quality of a sub-optimal solution. This section constructs a lower bound on the minimum total operation time for the robots to visit all the *n* hotels and to serve the people quarantined in the hotels, with the relaxation of each robot’s maximum operation time constraint.

Let  $\mathcal{G}$  be an undirected weighted robot-hotel graph whose vertices contain all the indices of the hotel locations and the robots’ initial positions. The weight of an undirected edge connecting a robot location vertex with a hotel location vertex is the Euclidean distance between them, which applies to each edge connecting two different hotel location vertices. Let zero be the weight of the edges between each pair of vertices representing robot locations. The Prim algorithm (13,32) is used to obtain a minimum spanning tree (MST) of  $\mathcal{G}$  that connects the index vertices of all the robots’ initial locations and hotel locations with the minimum total edge weight. Let  $f_{MST}$  be the sum of all the edge weights of the MST and  $f_o$  be the optimal value for the objective function [2].

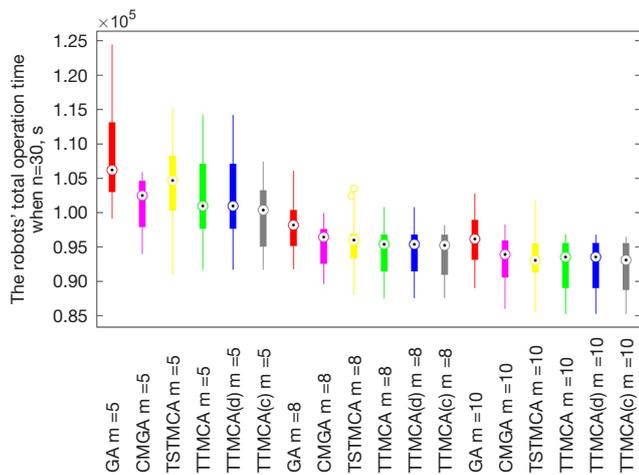
Lemma 1: *It holds that  $f_{MST} \leq f_o$ .*

Proof: after relaxing the robots’ maximum operation time constraint, the task assignment problem Eq. [2] in essence is the OMTSP problem, where multiple dispersed robots need to visit a set of target locations with the minimum total travel distance with no requirement to return to their initial locations. As a result, the optimal value of the OMTSP provides a lower bound on the optimal solution of Eq. [2]. Since the optimal solution of the OMTSP is a special spanning tree of the undirected weighted robot-hotel graph  $\mathcal{G}$  where each hotel vertex connects at most one other hotel vertex, the sum of all the edge weights of the MST leads to a lower bound on the optimal solution of the OMTSP, which results in  $f_{MST} \leq f_o$ . Thus, the proof is complete.

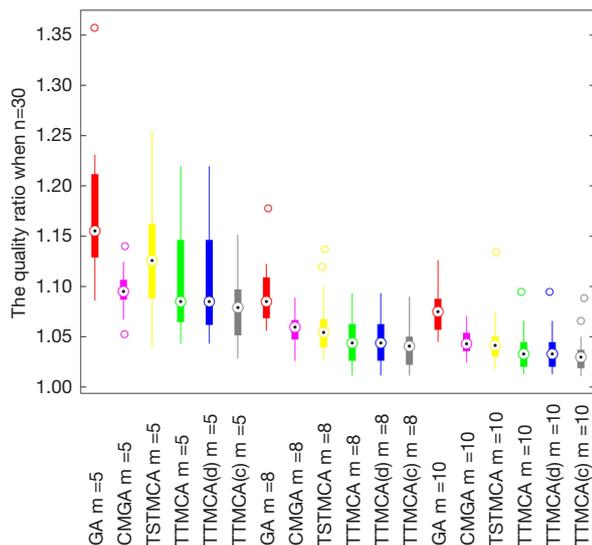
**Results**

*Simulation results*

Numerical tests are first done in this section to test the performance of the designed algorithms compared with a greedy algorithm (GA) and the co-evolutionary multi-population genetic algorithm (CMGA) in (33). The GA assigns the hotel-serving tasks by always inserting the unassigned hotel location where the people quarantined in the hotel can be served the quickest at the end of the corresponding robot’s current route. For the CMGA, the gene operation parameters are set according to (33), which consists of five subpopulations, and the crossover rate and mutation rate are  $P_c = 0.95$  and  $P_m = 0.1$ . All the experiments have been performed on an Intel Core i7 – 7500 U CPU 2.70 GHz with 8 GB RAM, and the algorithms are compiled by Matlab under Windows 10. The solution



**Figure 5** The robots' average total operation time (s) serve all the people quarantined in n=30 hotels resulting from the algorithms. GA, greedy algorithm; CMGA, co-evolutionary multi-population genetic algorithm; TSTMCA, total serving time based marginal cost algorithm; TTMCA, travel time based marginal cost algorithm; TTMCA(d), algorithm integrating TTMCA with the decoupled 1-opt strategy; TTMCA(c), algorithm integrating TTMCA with the coupled 1-opt strategy.



**Figure 6** The average solution quality ratios of the algorithms for different numbers of robots to serve all the people quarantined in n=30 hotels. GA, greedy algorithm; CMGA, co-evolutionary multi-population genetic algorithm; TSTMCA, total serving time based marginal cost algorithm; TTMCA, travel time based marginal cost algorithm; TTMCA(d), algorithm integrating TTMCA with the decoupled 1-opt strategy; TTMCA(c), algorithm integrating TTMCA with the coupled 1-opt strategy.

quality ratio  $r$  of each algorithm is quantified by

$$r = \frac{f}{f_{MST}} \tag{18}$$

where  $f$  is the resulting objective value shown in Eq. [2], and  $f_{MST}$  is the sum of all the edge weights of an MST of the undirected weighted robot-hotel graph  $\mathcal{G}$  achieved by the Prim algorithm (13,32). Since  $f_{MST} \leq f_0$  as shown in Lemma 1, a ratio  $r$  closer to 1 implies a better solution quality.

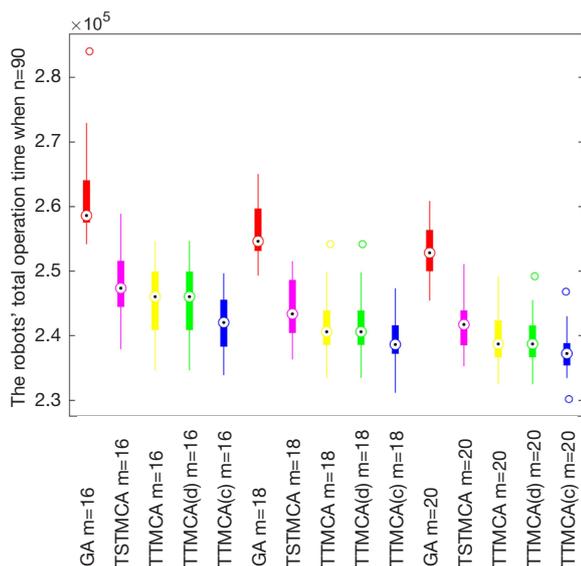
The algorithms are first tested using Monte Carlo simulation, in which people quarantined in  $n=30$  dispersed hotels in a 10 km  $\times$  10 km area require  $m$  robots to serve them. The number of people quarantined in each of the  $n$  hotels is randomly generated, ranging from 30 to 100. It is assumed that an average fixed time of  $o_i = 30$  s is needed for a robot to perform tasks such as body temperature assessment or oropharyngeal swabs for each person quarantined in the hotels, and the robots move at the unit speed of  $v=1$  m/s. We assume that each robot's maximum operation time is  $L=30,000$  s, which is around 8 hours. Then, based on Eq. [1], the robots' number is set as  $m \in \{5, 8, 10\}$ . For each scenario, 20 instances of the initial positions of the  $n$  hotels and the  $m$  robots are randomly distributed in the 10 km  $\times$  10 km area. For each instance, the genetic algorithm CMGA is performed 20 times to reduce its randomness, where the average objective value and the computational running time of the CMGA are used for the comparison. The robots' average total operation time to serve all the people quarantined in the n=30 hotels and the corresponding average solution quality ratios  $r$  resulting from the algorithms are shown in Figure 5 and Figure 6, respectively.

Firstly, Figure 5 shows that the robots' average total operation time (s) to serve all the people quarantined in n=30 hotels, resulting from each algorithm, generally decreases when increasing the robots' number  $m$ . This is because the robots are initially dispersed in the operation area, where the assignment of the  $n$  dispersed hotels can make a good use of the robots located at closer positions when more robots are available to be used. Secondly, Figure 5 shows the proposed algorithms TSTMCA and TTMCA are competitive compared with the CMGA, and are better than the GA, where the travel time based algorithm TTMCA is better than the TSTMCA. Furthermore, the integrated algorithms TTMCA(d) and TTMCA(c) are generally better than the TSTMCA and TTMCA, where TTMCA(c) has the best performance among the algorithms in all the scenarios as shown in Figure 5. The average solution quality ratios  $r$  of the algorithms shown in Figure 6

**Table 1** The algorithms' average computational running time (ms), where the CMGA is performed when n=30

n	m	Algorithms' average running time (ms)					
		GA	CMGA	TSTMCA	TTMCA	TTMCA(d)	TTMCA(c)
30	5	7.9305	26,016.2682	11.1637	8.5713	15.1322	21.2376
	8	7.4494	29,799.6101	8.9224	7.4122	9.6264	8.5744
	10	7.2472	32,089.5982	8.0141	7.4525	9.1023	9.1222
90	16	13.4218	–	31.7000	18.7472	20.1789	33.0617
	18	13.4013	–	30.6582	19.4886	22.9485	39.7843
	20	14.1192	–	30.9932	20.0484	20.5622	33.0480

CMGA, co-evolutionary multi-population genetic algorithm; n, number of hotels; m, number of robots; GA, greedy algorithm; TSTMCA, total serving time based marginal cost algorithm; TTMCA, travel time based marginal cost algorithm; TTMCA(d), algorithm integrating TTMCA with the decoupled 1-opt strategy; TTMCA(c), algorithm integrating TTMCA with the coupled 1-opt strategy.



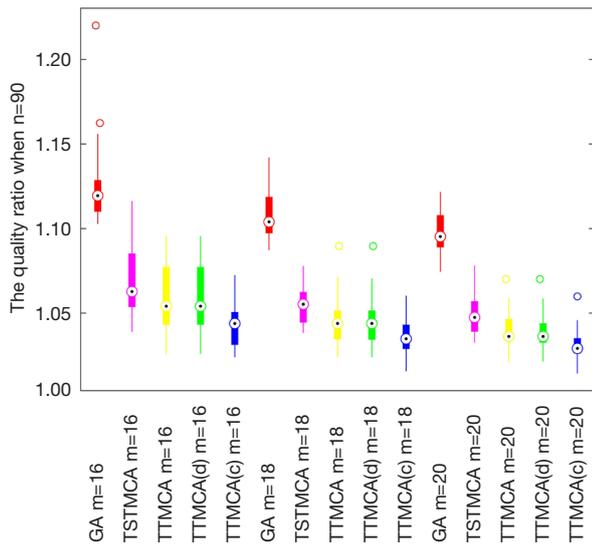
**Figure 7** The robots' average total operation time (s) to serve all the people quarantined in n=90 hotels resulting from the algorithms. GA, greedy algorithm; TSTMCA, total serving time based marginal cost algorithm; TTMCA, travel time based marginal cost algorithm; TTMCA(d), algorithm integrating TTMCA with the decoupled 1-opt strategy; TTMCA(c), algorithm integrating TTMCA with the coupled 1-opt strategy.

generally have the same changing trends as the robots' average total operation time shown in Figure 5, which shows that the robots' total operation times resulting from the proposed algorithms are generally within 1.15 times of the optimal value. This shows the satisfying performance of the designed algorithms.

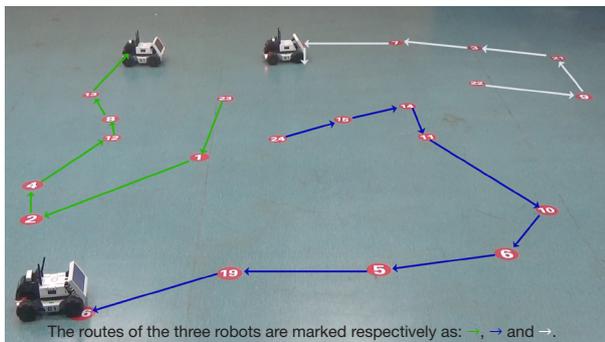
Then, the algorithms are tested by Monte Carlo simulation with a larger problem size, where the people quarantined in n=90 dispersed hotels in a 10 km × 10 km area need to be served by  $m \in \{16, 18, 20\}$  robots. For each scenario, 20 instances of the initial positions of the n hotels and the m robots are randomly distributed in the 10 km × 10 km area. The number of people quarantined in each of the n hotels is randomly generated, ranging from 30 to 100. The robots' moving speed and the maximum operation time are the same as when n=30. Due to the long computational running time of the CMGA when n=30 as shown in Table 1, the designed algorithms are compared with the GA when n=90. The robots' average total operation time to serve all the people quarantined in n=90 hotels and the corresponding average solution quality ratios r resulting from the algorithms are shown in Figure 7 and Figure 8, respectively.

Figure 7 first shows that the robots' average total operation time (s) to serve all the people quarantined in the n=90 hotels, resulting from each algorithm, increases compared with those when n=30 as shown in Figure 5, which is because more hotels need to be visited and the people quarantined in the hotels also need to be served. The other changing trends of the algorithms shown in Figure 7 are the same as those shown in Figure 5, where TTMCA(c) keeps the best performance among the algorithms in all the scenarios.

The algorithms' average computational running times (ms) under each scenario of n=30 and n=90 are shown in Table 1. Table 1 first shows that the computational running times of the designed algorithms are competitive compared with the greedy method GA, which are pretty small in relation to the genetic algorithm CMGA. Secondly, the computational running times of the designed algorithms are increased to

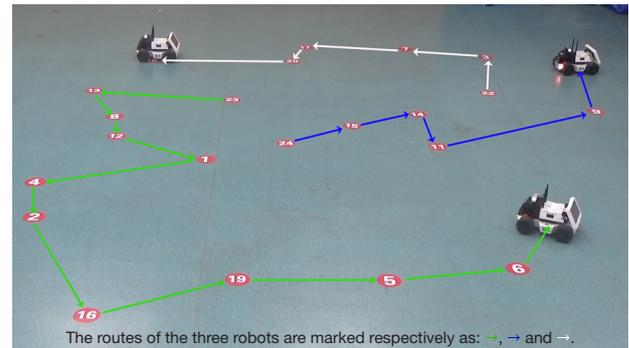


**Figure 8** The average solution quality ratios  $r$  of the algorithms for different numbers of robots to serve all the people quarantined in  $n=90$  hotels. GA, greedy algorithm; TSTMCA, total serving time based marginal cost algorithm; TTMCA, travel time based marginal cost algorithm; TTMCA(d), algorithm integrating TTMCA with the decoupled 1-opt strategy; TTMCA(c), algorithm integrating TTMCA with the coupled 1-opt strategy.



**Figure 9** The robots' routes to serve the 21 target locations guided by TTMCA(c), where their total operation time is 158 s. TTMCA(c), algorithm integrating TTMCA with the coupled 1-opt strategy.

around 3 times from  $n=30$  to  $n=90$  as shown in *Table 1*, which shows the scalability of the designed algorithms. Thirdly, *Table 1* shows that the better performance of the integrated algorithm TTMCA(c) among the designed algorithms comes at the cost of a longer running time.



**Figure 10** The robots' routes to serve the 21 target locations guided by GA, where their total operation time is 186 s. GA, greedy algorithm.

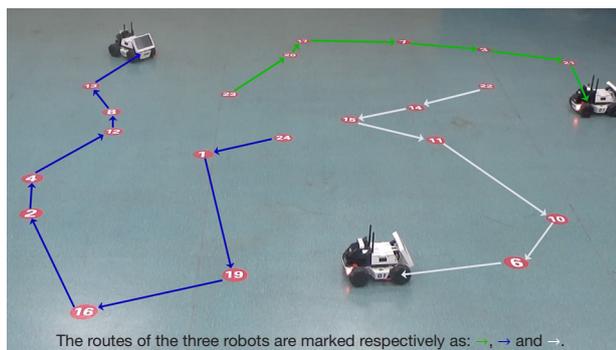
**Experimental results**

In this section, the multi-robot task assignment experimental tests are carried out to verify the performance of the designed task assignment algorithm TTMCA(c) compared with the greedy algorithm GA and the co-evolutionary multi-population genetic algorithm CMGA in (33). In the experimental scenario, a fleet of  $m=3$  dispersed autonomous mobile robots with initial location indexed by  $\{n+1, \dots, n+m\}$  needs to serve  $n=21$  target locations (implying  $n$  hotels in the paper indexed by  $\{1, \dots, n\}$ ) while trying to minimize the robots' total operation time. The robot service time required by each target location ranges from 3 to 5 s, which corresponds to the time needed for body temperature assessment or oropharyngeal swabs for the persons quarantined in each associating hotel. The 21 target locations and the 3 Limo robots are randomly distributed in a  $4\text{ m} \times 5\text{ m}$  area.

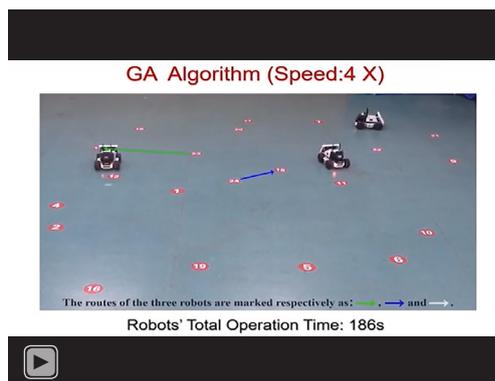
Guided by each task assignment algorithm, the robots' routes to serve the 21 target locations are respectively shown in *Figures 9-11*. The detailed movement of the robots can be found in the supplementary video (*Video 1*).

**Discussion**

First, the difference between the performance of the GA and that of the designed algorithms increases in *Figure 7* compared with *Figure 5*, which shows the scalability of the designed algorithms. This conclusion is also verified by *Figure 8*, where the robots' total operation time resulting from each proposed algorithm is generally within 1.1 times of the optimal value. This shows the satisfying performance of the designed algorithms.



**Figure 11** The robots' routes to serve the 21 target locations guided by CMGA, where their total operation time is 176 s. CMGA, co-evolutionary multi-population genetic algorithm.



**Video 1** The routes for 3 robots to serve 21 target locations guided respectively by TTMCA(c), GA, and CMGA. TTMCA(c), algorithm integrating the travel time based marginal cost algorithm with the coupled 1-opt strategy; GA, greedy algorithm; CMGA, co-evolutionary multi-population genetic algorithm.

Second, *Figures 5-8* and *Table 1* show that the TTMCA generally outperforms the TSTMCA on both the robots' total operation time and the algorithms' running time, which is interesting as both of them rely on the marginal cost to assign the hotel-serving tasks. This points out the importance of designing problem-specific assignment algorithms for similar task assignment problems.

Third, *Figures 9-11* show that the target locations assigned to each robot by the TTMCA(c) are more balanced compared with the GA and the CMGA, where the total operation time of the robots guided by TTMCA(c) is respectively decreased by 17.7% and 11.4% in the comparison of the GA and the CMGA. This shows the satisfying performance of the designed task assignment

algorithm TTMCA(c).

## Conclusions

In this paper, we have studied the task assignment problem for multiple dispersed robots to efficiently serve the people quarantined in multiple hotels for body temperature assessment or oropharyngeal swabs missions while trying to minimize the robots' total operation time. To evaluate the quality of an assignment solution, a lower bound on the robots' total operation time to serve all the people has been constructed based on graph theory. Two marginal-cost-based task assignment algorithms are designed, and two 1-opt based improvement strategies are proposed to improve the current solution. Numerical experiments have shown that the proposed algorithms can obtain solutions that are closer to the optimal compared with the competitive genetic algorithm and a greedy algorithm. The proposed algorithms will be extended to online task assignment scenarios where new hotel-serving tasks might dynamically appear and require to be served. Additional research direction is to consider the case where the persons quarantined in each hotel require one robot to serve with a prescribed time-window constraint.

## Acknowledgments

*Funding:* This work was supported by the National Natural Science Foundation of China (grant numbers 62003217, 62173234), and by the Shenzhen Natural Science Fund (the Stable Support Plan Program 20220809175803001).

## Footnote

*Conflicts of Interest:* All authors have completed the ICMJE uniform disclosure form (available at <https://qims.amegroups.com/article/view/10.21037/qims-22-842/coif>). The authors have no conflicts of interest to declare.

*Ethical Statement:* The authors are accountable for all aspects of the work in ensuring that questions related to the accuracy or integrity of any part of the work are appropriately investigated and resolved. No ethical approval or informed consent is required due to the nature of this study.

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**Cite this article as:** Bai X, Li C, Li C, Khan A, Zhang T, Zhang B. Multi-robot task assignment for serving people quarantined in multiple hotels during COVID-19 pandemic. *Quant Imaging Med Surg* 2023;13(3):1802-1813. doi: 10.21037/qims-22-842